Week 22

STUDENT REFERENCE POINT LANDING CRAFT AND AMPHIBIOUS VEHICLE ASSIGNMENT TABLE (LCAVAT) PRACTICAL EXERCISE (PE)

1. Introduction

- a. The LCAVAT is a detailed description, by boat team, of the assault unit. It indicates the exact position of each individual for the ship-to-shore movement. The LCAVAT is prepared by the battalion landing team (BLT) commander.
- b. In order to maximize space aboard ship, landing craft were preloaded. One landing craft air cushion (LCAC) was preloaded with equipment belonging to Shore Party Team A, the other with the battery's advanced party. Ten landing craft, utility (LCUs), were preloaded with tanks and artillery.
- c. The scheme of maneuver, task organization, and number of craft drive the LCAVAT. Company A(-) 2d AA Battalion is short one line platoon of 12 amphibious assault vehicles (AAVs). Companies A and B have 14 AAVs each to land the company (the GS section is not lifting BLT 1/2's 81mm Platoon and has been split up to reinforce the two line platoons). Following is an example of how Company B was broken into boat spaces to fill out the LCAVAT. Company A would have the same considerations. Company B strength is 238 total personnel. Techniques to distribute these assets (dispersion), facilitate employment upon landing, and maintain tactical integrity are as follows: two platoons from Company B are landed in wave 3, followed by a third in wave 4; the company commander and executive officer (XO) are separated; platoon commanders, platoon guides, and platoon sergeants are separated; a squad is landed together; machine gun teams are separated but are landed in the same wave in proximity to each other; because of the need for anti-armor capability, the Javelin section attached to the company is landed in squads and in separate craft. Other assets not required are placed in later waves; the tank platoon attached to Company B is preloaded and will land in the seventh wave. Because high-mobility multipurpose wheeled vehicle (HMMWV) assets (i.e., HMG, TOW, and Stinger weapons systems) will not fit inside an AAV, the letter companies will land their wheeled assets in nonscheduled waves. Landing craft availability will drive the LCAVAT. In order to provide some immediate air defense capability, the 3d LAAD Team gunner for Company B is landed in craft 4-7. His Agunner with HMMWV will land in a nonscheduled serial. Remember, what is needed in the initial assault are units that can gain and maintain a foothold and rapidly transition from zero combat power ashore to a full-strength, efficient fighting unit. This need will vary based on the enemy situation ashore. Control and coordination is made easier if the company commander is landed in the middle of the wave. Usually, the company commander lands with most of his personnel. Since artillery is not ashore early in the landing, maximum effort is made to ensure the assault company has forward air controllers (FACs), naval gun fire (NGF) spotters, and 60mm mortars available. The XO is an ideal person to land with the last large bulk of personnel in order to facilitate "linkup" ashore with the remainder of the company.

- d. The tank company (-) (10 tanks) with an infantry platoon attached also lands in the initial assault. The infantry platoon uses four AAVs and lands in waves 3 and 4. The same considerations used when assigning Company B's infantry units to boat teams apply to the platoon attached to the tank company. The tank company's TOW assets must go in nonscheduled waves.
- e. Boat teams are assigned for free boats.
- f. The first on-call wave is the LCAC loaded with equipment needed by Shore Party Team A. After being allocated his landing craft, the officer in charge (OIC) of the shore party loaded the LCAC with equipment needed to facilitate beach repair and expedite off-load of supplies. Boat teams for Battery A were configured to conform to LCU capacities.
- g. Nonscheduled units are formed into boat teams.
- h. After scheduled and on-call waves are landed, the Navy primary control officer usually directs that landing craft begin individual "racetrack" operations—that is, landing craft do not move as waves but are vectored individually to ships to begin off-loading the nonscheduled waves in accordance with the landing sequence table. This means that it is almost impossible to predict which type of landing craft will arrive at a ship to pick up its next load. Therefore, it is a good idea to structure boat teams for nonscheduled units in order to conform to the smallest type of landing craft in use. Thus, if a small landing craft arrives at a ship, a boat team can immediately be loaded without wasting time breaking down a team structured for a larger landing craft (e.g., an LCU). If a larger landing craft arrives in the well deck, then two or more boat teams can easily be loaded onto the larger craft. An exception to this may be units, which must arrive at the beach together, or nearly so, in order to be effective. The various vehicles and elements of H&S Company, BLT 1/2, however, have been broken down into small boat teams.
- i. Note that BLT 1/2 has one AAVC-7, one AAVP-7, and one AAVR-7 in a scheduled wave with no personnel assigned. The other option was to launch these vehicles in a nonscheduled serial. While this certainly can be done, the ability of the ship to launch these vehicles to the beach may be hindered by the distance to the ship from the beach at this point in the landing. The requirement for the ship to close the beach for launch may require a great deal of coordination and time to accomplish. The common method is to launch all AAVs with the scheduled waves and link up the Bravo Command Group via helicopter or landing craft with these vehicles at a later time.
- j. After the serial assignment table is completed, serial numbers are assigned to boat teams or waves, as appropriate.

The "formation" column in the following table is left blank if the wave will launch and land on line, as is usually the case with AAVs. If waves will move in a desired formation to the line of departure and then assume a line formation, the formation is shown.

Landing Craft and Amphibious Vehicle Assignment Table

Craft No.	Personnel and Material	Boat	Formation
Craft No.		Spaces	r or mation
	<u>First Wave</u>		
1-1 AAVP-7	MK-154 Line Charge	20	
1-2	1st Sqd, 1st Plat, Co A, 2d CEB	9	
AAVP-7	Corpsman	10	
1-3 AAVP-7	MK-154 Line Charge	20	
1-4	2d Sqd, 1st Plat, Co A, 2d CEB	9	
AAVP-7	Corpsman	$\frac{1}{10}$	
1-5	Co Cmdr, Co A	1	
AAVP-7	Msgr/Radio Opr First Sgt	1	
	Radio Opr, Comm Plat, H&S Co	1 1	
	Fac Ptry #1	5	
	Arty FO #1 Wpns Plat Cmdr, Co A	4 1	
	81mm FO w/1 Radio Opr	2	
	Corpsman	<u>1</u> 17	
1-6	2d Sqd, 1st Plat, Co A	13	
AAVP-7	2d MG Tm, 1st MG Sqd, Wpns Plat Plat Sgt, 1st Plat, Co A	3 1	
	Corpsman	10	
		18	
1-7 AAVP-7	3d Sqd, 1st Plat, Co A Plat Cmdr, 1st Plat, Co A	13 1	
AAVI-/	Msgr/Radio Opr	1	
	Tm 1&2, Aslt Sect, Wpns Plat	4	
	Corpsman	$\frac{1}{20}$	
1-8	1st Sqd, 1st Plat, Co A	13	
AAVP-7	1st MG Tm, 1st MG Sqd, Wpns Plat 1st MG Sqd Ldr, Wpns Plat	3 1	
	Corpsman	1 18	
		18	
1-9 AAVP-7	Plat Guide, 1st Plat, Co A TM 1, Javelin Sect, AA Plat, Wpns Co	1 2	
AAVI-/	1st Sqd, 60mm Mortar Sect	3	
	Tm 1, Scout Sniper Plat	3 <u>2</u> 8	
		8	

-	Boat		
Craft No.	Personnel and Material	Spaces	Formation
1-10	1st Sqd, 2d Plat, Co A	13	
AAVP-7	1st MG Tm, 2d MG Sqd, Wpns Plat	3	
	2d MG Sqd Ldr, Wpns Plat	1 <u>1</u>	
	Corpsman	18	
1-11	2d Sqd, 2d Plat, Co A	13	
AAVP-7	2d MG Tm, 2d MG Sqd, Wpns Plat	3	
	Plat Cmdr, 2d Plat, Co A	1	
	Msgr/Radio Opr Corpsman	1 <u>1</u>	
	co.ponum.	19	
	Second Wave	<u>.</u>	
2-1	MK-154 Line Charge	20	
AAVP-7			
2-2	3d Sqd, 1st Plat, Co A, 2d CEB	9	
AAVP-7	Corpsman	$\frac{1}{10}$	
		10	
2-3 AAVP-7	MK-154 Line Charge	20	
2-4	Det, 1st Plat, Co A, 2d CEB		
AAVP-7	Plat Cmdr	1	
	Const Foreman Mine Det Op	1 3	
	While Bet op	<u>3</u> 5	
2-5	Co XO, Co A	1	
AAVP-7	Radio Opr, Comm Plat, H&S Co	1	
	Corpsman Aslt Sect Ldr, Wpns Plat	1 1	
	MG Sect Ldr, Wpns Plat	1	
	Co GySgt, Co A	1	
	Tm 2, Javelin Sect, AA Plat, Wpns Co	2	
	Wpns Plat Sgt	<u>1</u> 9	
2-6	2d Sqd, 3d Plat, Co A	13	
AAVP-7	2d MG Tm, 3d MG Sqd, Wpns Plat	3	
	Plat Sgt, 3d Plat, Co A	1	
	Corpsman	18 18	
2-7	3d Sqd, 3d Plat, Co A	13	
AAVP-7	Plat Cmdr, 3d Plat, Co A	1	
	Msgr/Radio Opr	1	
	TMs 3&4, Aslt Sect, Wpns Plat Corpsman	4 <u>1</u>	
	Corponian	$\frac{1}{20}$	

Croft No	Dangannal and Matarial	Boat	Formation	
Craft No.	Personnel and Material	Spaces	Formation	
2-8	1st Sqd, 3d Plat, Co A	13		
AAVP-7	1st MG Tm, 3d MG Sqd, Wpns Plat 3d MG Sqd Ldr, Wpns Plat	3 1		
	Corpsman	1 <u>1</u>		
	Corpsinair	18		
2-9	Plat Guide, 3d Plat, Co A	1		
AAVP-7	Tm 3, Jav Sect, AA Plat, Wpns Co 3d Sqd, 60mm Mortar Sect	2		
	60mm Mortar Sect Ldr	3 <u>1</u> 7		
		$\frac{\overline{7}}{7}$		
2-10	3d Sqd, 3d Plat, Co A	13		
AAVP-7	Plat Sgt, 2d Plat, Co A	1		
	2d Sqd, 60mm Mortar Sect	3		
	Corpsman	<u>1</u>		
		18		
2-11	Plat Guide, 2d Plat, Co A	1		
AAVP-7	Tm 4, Jav Sect, AA Plat, Wpns Co	2		
	TMs 5&6, Aslt Sect, Wpns Plat	$\frac{4}{7}$		
		7		
	Third Wave			
3-1	1st Sqd, 1st Plat, Co B	13		
AAVP-7	1st MG Tm, 1st MG Sqd, Wpns Plat	3		
	1st MG Sqd Ldr	1		
	Corpsman	18 18		
		10		
3-2	2d Sqd, 1st Plat, Co B	13		
AAVP-7	Plat Cmdr, 1st Plat, Co B	1		
	Msgr/Radio Opr	1		
	Corpsman	<u>1</u> 16		
		10		
3-3	BLT Cmd Grp			
AAVC-7	Bn Cmdr	1		
	S-2 S-3	1		
	AO	1		
	NGF LnO	1		
	81mm Mortar Rep	1		
	Wpns Co Cmdr	1		
	Arty LnO	1		
	Radio Opr	<u>2</u> 10		
		10		

	Boat		
Croft No	Dargannal and Matarial		Formation
Craft No.	Personnel and Material	Spaces	Formation
3-4	BLT Cmd Grp (Chase Vehicle)		
AAVP-7	S-3 Ops Chief	1	
	S-3 Clerk CommO	1	
	Radio Chief	1 1	
	Radio Opr	4	
	LNO Radio Op	<u>2</u>	
	21 to familio op	10	
3-5	Co Cmdr, Co B	1	
AAVP-7	Msgr/Radio Opr	1	
	First Sgt	1	
	Radio Opr, Comm Plat, H&S Co	1	
	FAC Pty #2	5	
	NGF Spot Tm	5	
	Arty FO #2	4	
	Wpns Plat Cmdr	<u>1</u> 19	
		1)	
3-6	1st Sqd, 2d Plat, Co B	13	
AAVP-7	1st MG Tm, 2d MG Sqd, Wpns Plat	3	
	2d MG Sqd Ldr	1	
	Corpsman	<u>1</u>	
		18	
2.5		10	
3-7	2d Sqd, 2d Plat, Co B	13	
AAVP-7	2d MG Tm, 2d MG Sqd, Wpns Plat Plat Cmdr, 2d Plat, Co B	3 1	
	Msgr/Radio Opr	1	
	Corpsman	<u>1</u>	
		19	
3-8	3d Sqd, 2d Plat, Co B	13	
AAVP-7	Plat Sgt, 2d Plat, Co B	1	
	TM 1&2, Aslt Sect, Wpns Plat	4	
	Corpsman	<u>1</u>	
		19	
3-9	Diet Cuide 2d Diet Co D	1	
3-9 AAVP-7	Plat Guide, 2d Plat, Co B TM 5&6, Jav Sect, AA Plat, Wpns Co	1 4	
AAVF-/	2d Sqd, 60mm Mortar Sect	3	
	2d 5qd, dollilli Mortai Sect	<u>3</u> 8	
		Ŭ	
3-10	Retriever		
AAVR-7			
3-11	Retriever Chase Vehicle		
AAVP-7			

Boat			
Craft No.	Personnel and Material	Spaces	Formation
	Fourth Wave	•	
4-1 AAVP-7	3d Sqd, 1st Plat, Co B Plat Sgt, 1st Plat, Co B Corpsman	13 1 <u>1</u> 15	
4-2 AAVP-7	Plat Guide, 1st Plat, Co B TM 5&6, Aslt Sect, Wpns Plat 2d MG Tm, 1st MG Sqd, Wpns Plat	1 4 <u>3</u> 08	
4-3 AAVC-7	Bravo Cmd Grp Vehicle		
4-4 AAVP-7	Bravo Cmd Grp (Chase Vehicle)		
4-5 AAVP-7	Co XO, Co B Radio Opr, Comm Plat, H&S Co Co GySgt Corpsman Aslt Sect Ldr, Wpns Plat MG Sect Ldr, Wpns Plat 81mm FO Wpns Plat Sgt Det, Scout Sniper Plat	1 1 2 1 1 1 2 11	
4-6 AAVP-7	1st Sqd, 3d Plat, Co B 1st MG Tm, 3d MG Sqd, Wpns Plat 3d MG Sqd Ldr Corpsman	13 3 1 <u>1</u> 18	
4-7 AAVP-7	2d Sqd, 3d Plat, Co B 2d MG Tm, 3d MG Sqd, Wpns Plat Plat Cmdr, 3d Plat, Co B Msgr/Radio Opr Corpsman	13 3 1 1 1 19	
4-8 AAVP-7	3d Sqd, 3d Plat, Co B Plat Sgt, 3d Plat, Co B 1st Sqd, 60mm Mortar Sect Corpsman	13 1 3 <u>1</u> 18	

	Boat			
Craft No.	Personnel and Material	Spaces	Formation	
4-9 AAVP-7	Plat Guide, 3d Plat, Co B 3d Sqd, 60mm Mortar Sect 60mm Mortar Sect Ldr TM 7&8, Jav Sect, AA Plat, Wpns Co Jav Sect Ldr, AA Plat, Wpns Co	1 3 1 4 1 10		
<i>7</i> 1	Fifth Wave	0		
5-1 LCU	Co Cmdr, Co A, 2d Tk Bn Det, 1st Plat	8		
200	2 M1A1 Tanks		(0)* 5-1	
5-2 LCU	Plat Cmdr, 1st Plat, Co A, 2d Tk Bn Det, 1st Plat 2 M1A1 Tanks	8	(0) (0) 5-2 5-3 (0) 5-4	
5-3 LCU	Det, 2d Plat, Co A, 2d Tk Bn 2 M1A1 Tanks	8		
5-4 LCU	Plat Cmdr, 2d Plat, Co A, 2d Tk Bn Det, 2d Plat 2 M1A1 Tanks	8		
	Sixth Wave			
6-1 LCU	Co XO, Co A, 2d Tk Bn Det, 1st Plat 2 M1A1 Tanks	8	(0)* 6-1 (0) (0)	
6-2 LCU	Det, 3d Plat, Co A, 2d Tk Bn 2 M1A1 Tanks	8	6-2 6-3 (0) 6-4	
6-3 LCU	Plat Cmdr, 3d Plat, Co A, 2d Tk Bn Det, 3d Plat 2 M1A1 Tanks	8		
6-4 LCU	Det, BMU, Bch Pty Tm, SP Tm A PHIBCB Man/Drv Det ACU 1 MRC 138 1 D-8 Bulldozer 1 Trlr, Tank, Water, 400 Gal 1 Tractor, 72-31 1 Trk, 5T	12 <u>6</u> 18		

Doot			
Craft No.	Personnel and Material	Boat Spaces	Formation
Clair 110.		*	Tormation
7-1	Adv Party, Btry A	nth Wave	
1 LCAC	CO and Driver FDC Btry Ops Det Com sect 4 M1123 HMMWVs 2 MRC 145s	2 9 5 <u>8</u> 24	
7-2 1 LCAC	Landing Force Support Party, Tm A Det, H&S Co, 2d TSB Det, SUPT Co, 2d TSB Land Spt Plat Plat Cmdr Shore Party Man 1 MRC 145 (HMMWV) 1 MRC 138 (HMMWV) 4 Kit Aslt, Trackway (MO-MAT) 1 Tractor, D-7 1 Tractor, 72-31 1 Forklift, 10K 1 Trlr, Water	4 4 1 13 22	
	Fre	e Boats	
00-1 LARC-5	Det, BMU-1 Beachmaster LARC Driver Radioman POIC, Comm Sect Boatswain's Mate Traffic Control Man	1 1 1 1 1 <u>1</u> 6	
00-2 LARC-5	Det, BMU-1 Beachmaster Chief LARC Driver	1 <u>1</u> 2	
	0	n-call	
Ser 1 LCU	1st, 2d Sect, Btry A Plt Cmdr Dr Ammo Sect Corpsman, Med Sect 2 M198 4 Trk, 5T 2 Trlr, 3/4	20 1 2 1 2 1 24	

	Boat		
Craft No.	Personnel and Material	Spaces	Formation
Ser	3rd & 4th Sect, Btry A	20	
1 LCU	Btry GySgt	1	
	Dr Ammo Sect	2	
	Corpsman, Med Sect	<u>1</u>	
	2 M198	24	
	4 Trk, 5T 2 Trlr, 3/4		
	2 1111, 5/4		
Ser	5th & 6th Sect, Btry A	20	
1 LCU	Loc Sec Chief	1	
	Dr Ammo Sect	2	
	Corpsman, Med Sect	<u>1</u>	
	2 M198	24	
	4 Trk, 5T		
	2 Trlr, 3/4		
	Nonschedule	d	
Ser	Co A, Messgr/Drvr, Prop NCO;		
1 LCAC	Co B, Messngr/Drvr Prop NCO	2 <u>2</u> 4	
1 20110	2 M1123 HMMWV	$\frac{\overline{4}}{4}$	
G	ID (C.N., W., C.	20	
Ser	HMG Plat, Wpns Co	28	
LCAC	6 M1043/4 HMMWVs		
Ser	AT Sect, AA Plat, Wpns Co	24	
1 LCAC	8 M1045/46 HMMWVs w/TOW		
Cor	HO Section Day A		
Ser 1 LCU	HQ Section, Btry A 1stSgt	1	
1 LCU	MIMMS Clerk/Supply Clerk/Admin/Driver	4	
	Det, Ammo Sect, Btry A	7	
	Ammo Chief	1	
	Ammo Asst	2	
	Ammo Man	8	
	Det comm. Sect		
	Wire Super	1	
	Wireman	3	
	Radio Operator/Driver	<u>3</u>	
	2 Trk, 5T	23	
	2 M1123 HMMWV		
	2 Trk, Forklift, RT-4000 2 Trlr, 3/4 T		
	- 1111, U/ · 1		
Ser	Maint Sect, Btry A	11	
1 LCAC	2 Trk, 5T		
	2 Trlr, 3/4 T		
	1 M1123 HMMWV		

	Boat				
Craft No.	Personnel and Material	Spaces	Formation		
Ser	XO, BLT 1/2	1			
1 LCU	Sgt Major	1			
	S-1	1			
	S-1 Clerk	1			
	Intel Chief	1			
	Intel Asst	1			
	Asst S-3	1			
	NBC Officer	1			
	XO, Wpns Co	1			
	Antiarm Plat Cmdr	1			
	SFCP	6			
	Tm, CIT	3			
	Tm, ITT	3			
	LNO TM				
	Observer Ln Chief	1			
	Fld Radio Op/Dr	1			
	Fire Cntl Man/Drvr	1			
	Det, Comm, Hq Co	2			
	S-3 Asst Ops Chief	1			
	S-3 Clerks	1			
	NBC Spec	2			
	S-4	1			
	S-4 Sect	6			
	H&S Co Hq	4			
	Comm Chief	1			
	Radio Opr	4			
	Radio Sup	1			
	Wire Sect	9			
	Scout Sniper Plat (-)	<u>13</u>			
	2 MRC-138	_			
	2 MRC-145				
	9 M1123 HMMWV	70			
Ser	Elems, H&S Co				
1 LCU	Comm Plat(-)	8			
	Det, Comm Plat, HQCO, 2d MAR	<u>2</u>			
	1 MRC-145	$1\overline{0}$			
	3 MRC-138				
	1 MRC-142				
	5 Switchboards				

		Boat	
Craft No.	Personnel and Material	Spaces	Formation
Ser	Elems, H&S Co	- Forest	
1 LCU	S-1/Adj Sect	20	
	Sup O	1	
	Sup Chief	1	
	Admin Man	1	
	Sup Sect	8	
	Armorer Sect Din Fac Sect	4 23	
	Chap Sect	23	
	BAS/1st Ech	12	
	8 M1123 HMMWV	<u>8</u>	
		80	
Ser	Co Hqs, Wpns Co	6	
1 LCU	Plat Sgt, AA Plat	1	
	Drivers/Mgrs	3	
	81mm Plat	<u>66</u>	
	10 M1123 HMMWV	77	
Ser	Elems, H&S Co	11	
1 LCAC	BAS/2d Ech	<u>11</u>	
	11 M1123 HMMWV	22	
Ser	Det, 1 st Plat (-), Co C, 2d Cbt Engr Bn		
1 LCU	Plat Sgt	1	
	HQ Platoon Drivers	3	
	Det, Supt Co, 2d CEB	<u>11</u> 15	
	2 M9 ACE 2 Trk, 5T	15	
	2 Trlr, 31 2 Trlr, 3/4T		
	2 M1123 HMMWV		
Cor	Dot Tel: Co. HOTDS Do		
Ser 1 LCU	Det, Trk Co, HQTRS Bn Sect Ldr	1	
1 LCC	Trk Drv	<u>13</u>	
	6 Trk, 5T	14	
	4 Trlr, 3/4T		
Ser	Det, Trk Co, HQTRS Bn		
1 LCU	Sect Chief	1	
	6 Trk, 5T	<u>13</u>	
	4 Trlr, 3/4T	14	
Ser	Det, Trk Co, HQTRS Bn		
1 LCU	Trk Drvs	6	
	Det, SP, TM A		
	Clearing Station Sect	14	
	Det, MP Co	13 33	
	3 Trk, 5T 2 Trlr, 3/4T	33	
	1 Ambulance		
	2 M1123 HMMWV		

	Boat		
Craft No.	Personnel and Material	Spaces	Formation
Ser	Det, SP, TM A	Spaces	1011111011
1 LCU	Det, St, TWA Det, 8th ESB		
1 Lee	Det, Supt Co	10	
	Det, Bulk Fuel Co.	6	
	Det, 2d TSB		
	Det. Landing Supt Plat		
	Shore Party Man	2	
	Det, Supt Co	<u>6</u>	
	2 Gen Set, 60 KW	24	
	2 Gen Set, 30 KW		
	1 ROWPU 1 Water Dist Set		
	3 Tank Fabric 3,000		
	1 20,000 Gal Bladder w/Equip		
	2 Floodlight Set (A Co, 2d TSB)		
	2 M1123 HMMWV (LSP)		
	3 Trk, 5T (A Co, 2d TSB)		
Ser	Service Plat, SP Tm A	22	
1 LCU	Det, 2d Maint Bn		
	Trlr, Mtd Truck 2 Trk, Van, 2 1/2T		
	1 Trk, Wrecker, 5T		
	1 Welding Mach, Arc		
	3 M1123 HMMWV		
	M-88		
G	D . C . A O.I FOR ORT	0	
Ser	Det, Co A, 8th ESB, SP Tm A	8	
1 LCU	Det SPT Co, 2d TSB 1 Forklift	<u>2</u> 10	
	1 Tractor 72-31	10	
	1 M1123 HMMWV		
	1 Grader		
	1 Tractor, 72-31		
	1 Bucket, GP		
	1 Trk, Dump		
Com	Det 2d TSD Equip Dlet SD Tree A	12	
Ser 1 LCU	Det, 2d TSB, Equip Plat, SP Tm A 2 M1123 HMMWV	12	
1 LCO	4 Trk, 5T		
	1111,01		
Ser	1 st Sect (-) 3rd Plat, Btry A, 2d LAAD	11	
1 LCAC	Det, SP Tm A		
	4 HMMWVs		
C	Det CD Tee A		
Ser	Det, SP, Tm A	10	
1 LCU	Det, 2d TSB 3 Trk, 5T	10	
	2 MK48 Front Unit LVS		
	4 M14 Container Handler		
	1 Trlr, Tank, Water		

		Boat	
Craft No.	Personnel and Material	Spaces	Formation
Ser	Det, Co A (-), 2d Aslt Amphib Bn		
2 LCU	1st Sgt	1	
	Co GySgt	1	
	HQ Sect	14	
	Det Maint Sect	5	
	Comm Sect	$\frac{7}{28}$	
	2 Trk, 5T	$2\overline{8}$	
	1 M1123 HMMWV		
	1 MRC-145		
	1 Fuel Trk		
Ser	Co A (-), 2d Tank Bn		
1 LCU	Hq Sect	29	
	Det, H&S Co, 2d Tk Bn	5	
	4 M1123 HMMWV		
	4 Trk, 5T		
	1 Trk, Refueler, M49		
	1 M88A1		

^{*}Serials landed by beaching are not normally shown in LCAVAT. They would be included in assignment to shipping document. Shown here for clarity.

LEGEND	0 LCVP	X AAVP	*Wave Cmdr
	(0) LCU	(X) AAVC	-X- LARC